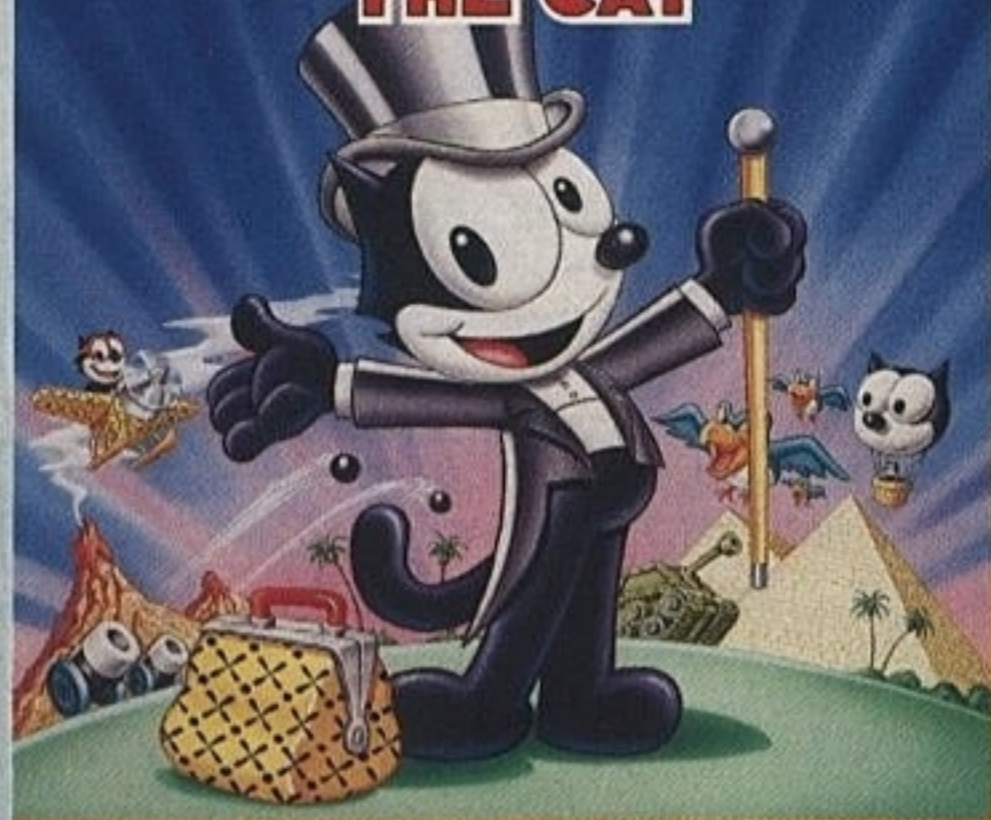


Nintendo

GAME BOY[®]

Felix

THE CAT



INSTRUCTION MANUAL

DMG-C6-USA

For questions, call
(415)495-HINT

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FOR SALE IN THE USA, CANADA AND MEXICO ONLY
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INTRODUCTION × · × · × · × · × · × · ×



THANK YOU!

YOU HAVE JUST MADE A PERFECT CHOICE BY SELECTING AND PURCHASING THIS QUALITY HUDSON SOFT PRODUCT.

Thank you for selecting "Felix the Cat". In order to insure your complete enjoyment of this game, we recommend that you read the manual carefully and follow its instructions and suggestions.

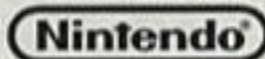
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SAFETY PRECAUTIONS × · × · × · × · × · ×

- Because this is a precision tool device, do not use or store it in extreme temperature. Avoid hard shocks.
- Avoid soiling the connector's terminals by handling or spilling liquids. Soiled connectors can cause system breakdowns.
- Do not clean this device with alcohol, thinner, benzene, or other volatile substances.
- Always turn the power off before inserting or removing Game Pak from the main system.
- When engaged in prolonged periods of game playing, we recommend that you rest 10 to 20 minutes every two hours, to avoid strain in your vision.

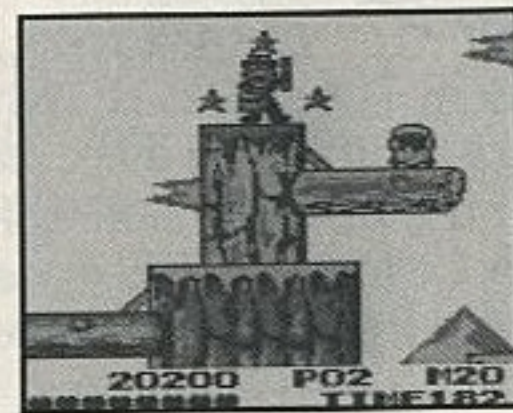
- Store the Game Pak in its protective case when not in use.



× · × · × · × · × · × · × · GAME STORY

The sly Professor has captured Kitty and has taken her far, far away! He wants the incredible Magic Bag of Tricks from Felix. If Felix can't rescue his girlfriend, who knows what the Professor will do?

Luckily, Felix still has the Magic Bag. You must use the awesome powers of this item to the fullest if you want to rescue Kitty and save the day.

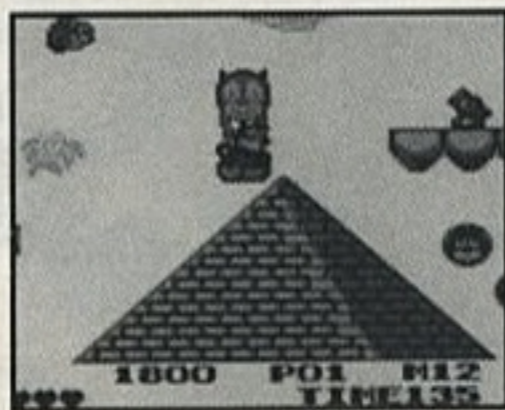


GETTING STARTED · × · × · × · × · × · ×



Insert the Felix the Cat Game Pak into your Game Boy and turn the power on. Push the "Start" button to begin the game.

A small score panel appears at the bottom of the game screen. The scores shown (in order from left to right) are: Game score, number of lives, number of Felix heads you have collected and the time remaining for that level. A line of hearts appears when Felix collects his first special item. If the hearts are not replenished before they disappear, he loses his special item.



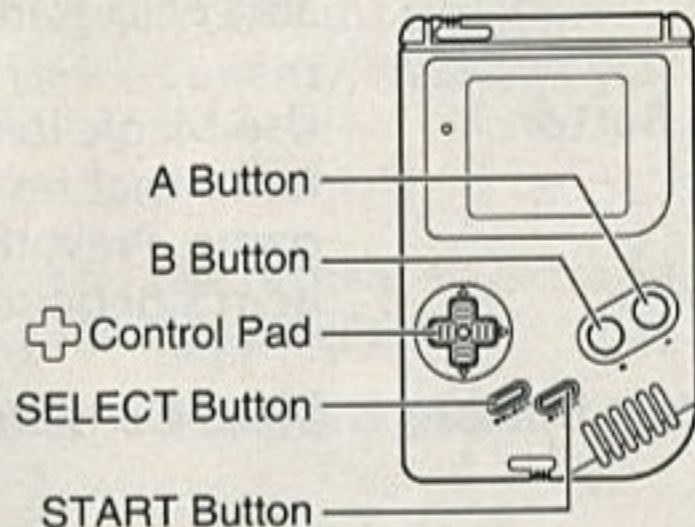
× · × · × · × · × · × · × CONTROLLING FELIX

Left: Moves Felix to the left.

Right: Moves Felix to the right.

Up: When jumping, it allows Felix to jump higher.

Down: Makes Felix crouch down.

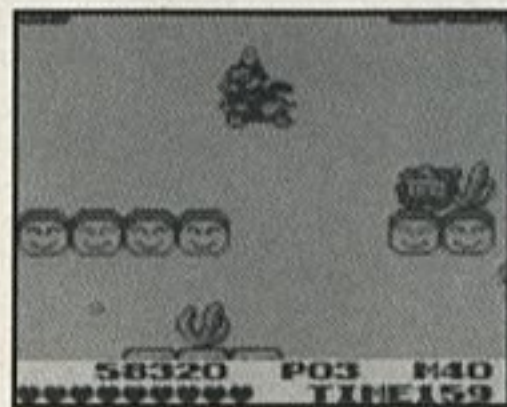


CONTROLLING FELIX, CONT. · × · × · × · ×

A Button: Jump, Swim or Fly, depending on which area Felix is in.

B Button: Use Magic Item. Felix has a variety of items that he can use in each area of the game. Press the B Button to activate the item's defense.

Start Button: Start, Continue or Pause the game.



× · × · × · × · × · × PLAYING THE GAME

As Felix, you must travel throughout the world (and even further) to defeat the Professor's allies and rescue Kitty. You must use items from the magic bag to get rid of the various enemy creatures you will encounter on your way.

Lives:

You begin the game with three Felix's. You will receive an extra Felix for every 50,000 points you score. You will lose a Felix if:

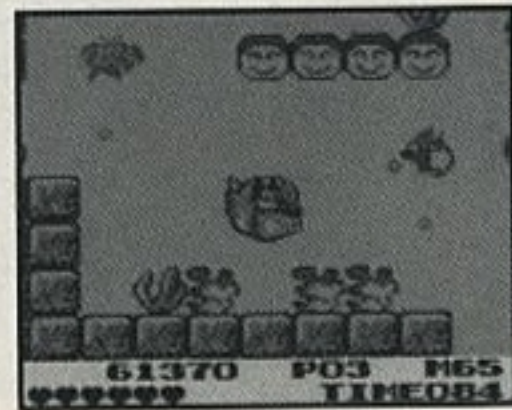
- 1) You touch an enemy creature without having any extra magic items.
- 2) You fall off of the screen.
- 3) You run out of time.



MAGIC ITEMS · × · × · × · × · × · × · ×

Felix uses Items from his Magic Bag as weapons. You start the game with one magic item, a punching glove. To gain Magic Items, you must collect Felix heads that are found throughout the game. For every 10 Felix heads you collect, a heart from Kitty will appear. If you catch the heart, you will gain a Magic Item.

Magic Items only last for a limited time. To check the status of your Magic Item, look at the line of hearts. If the hearts run out, you will lose your Magic Item. To keep from running out of hearts, collect milk bottles. A milk bottle appears when you collect five Felix heads.

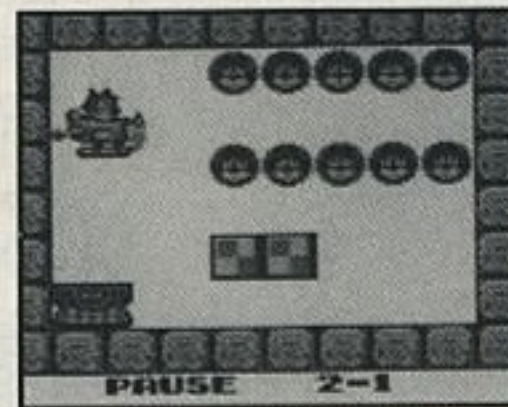


× · × · × · × · × · × · × · AREAS AND STAGES

There are five areas in the game and two rounds in each area. To clear a round, you must exit the round at the end. To clear the area, you must defeat the boss.

BONUS STAGES

There are hidden Magic Bags throughout the game. If you find one, stand on top of it and press **Down** on the Control Pad. You will enter the bonus stage. To exit the bonus stage, get on top of the Magic Bag and press **Down** again. If there is more than one Magic Bag, take your pick! Different bags will lead you to different places!



ENEMY CHARACTERS × · × · × · × · × · ×

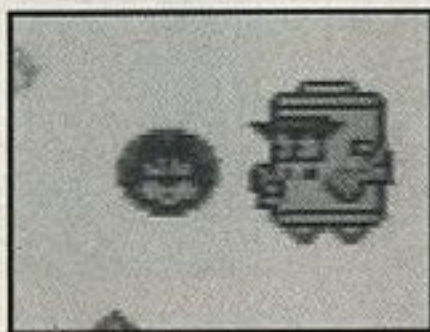
Poindexter - The Professor's young ally, always there to thwart Felix.



Rock Bottom - This canine creep may not be bright, but he packs a wallop!



Master Cylinder - A mad machine out to stop our heroic feline.

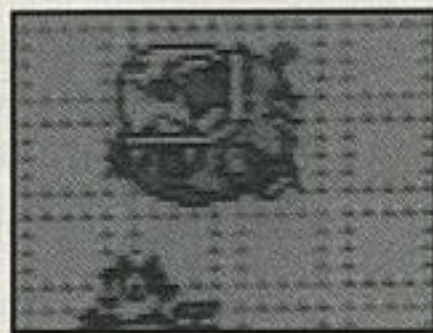


× · × · × · × · ENEMY CHARACTERS, CONT.

Gulpo, King of the Blobs - This underwater nemesis blasts out dangerous bubbles!



The Professor - Felix's oldest and most dangerous foe. If he can't ransom Kitty for the magic bag of tricks, he'll try to destroy them all.



FOR PARENTS ONLY · × · × · × · × · × · ×

For those of you who have children that are a little too enthusiastic about video games, we offer **Master Higgins 10 Tips For Responsible Play**. This free pamphlet has guidelines for you to work creatively with your children around the issue of their video gaming hobby.

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